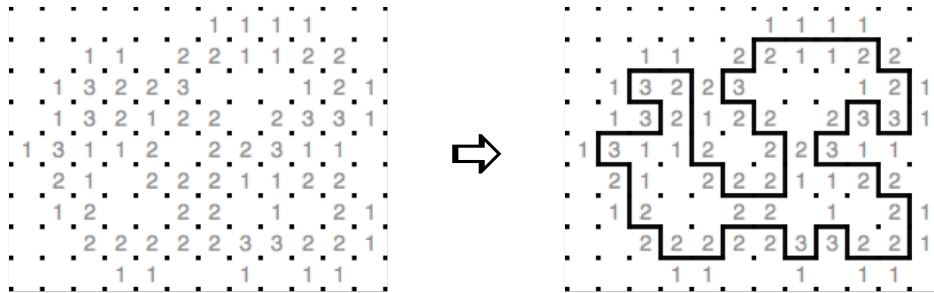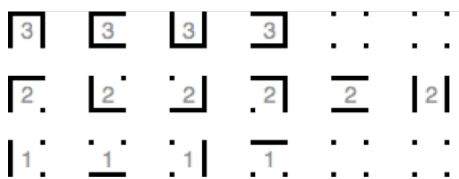# Borders

Instructions

The Borders playfield consists of a grid with a lot of numbers. The aim of the game is to find the hidden line indicated by the numbers.

Some squares of the grid have got a number. This number indicates the number of borders of the square. All borders of all of the sqares are the line that must be found. The line is winding its way through the playfield without crossing or ramification.

An empty square corresponds to „0". That means that each side of the square doesn't have a border.

Guess the run of the line with this information. Example: There are two fields side by side. One with a „3" and one with a „0". So you know that there's no border between these two fields and all three other sides of the „3" do have a border.

Click between two dots to set a border.

Do you need help? Simply turn on help mode.

Levels

There are 15 different levels:

· 3 Sizes

· 5 Difficulties

Each level has its own high score list.

Help Mode

For training purposes turn on help mode.

Move the mouse cursor over a square to get information about all possible borders of this square.

Progress

The progress bar indicates the count of all borders of the line. In Help Mode the progress bar indicates the real progress.

Master Help

To activate Master Help simply press [H] [E] [L] [P] in Help Mode. Once Master Help was activated the solution is shown for a short time.

High Score

To get an entry in the High Score List you must not play with Help Mode.

Questions, Suggestions?

Please contact us: info@mihe-software.de

Shareware

This game is Shareware. You are able to play as much as you like. But it's impossible to get an entry in the high score list. And in the demo version only one puzzle is available for each level. If you like this game, please register your copy for only 5 US-$ or 5 €.

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