

Revision History – FileFire Advanced

This document provides details regarding improvements of the FileFire Advanced plug-in for FileMaker.

FileFire Advaced version 1.0.5.33 for Windows and Mac OS

- Fixed: Using drag & drop in FileMaker 12 layout manager window could cause a crash. This has been addressed.
- Fixed: Status dialog use on Mac OS X 10.6 with FileMaker 11 could cause a crash. This has been addressed.

FileFire Advaced version 1.0.4.30 for Windows and Mac OS

- Improved: Added support for large Zip files (over 2Gb).
- Fixed: Problem selecting multiple files on Windows has been addressed.
- Fixed: Problem accessing bundles with aliases inside on Mac OS X has been addressed.

FileFire Advaced version 1.0.3.24 for Windows and Mac OS

- Improved: Default encoding has been changed to UTF-8.
- Fixed: A crash when extracting large Zip files has been addressed.
- Fixed: 'FFire_WriteTextFile' function would misinterpret a single quotation mark character. This has been addressed.

FileFire Advaced version 1.0.2.23 for Windows and Mac OS

- Updated: The licensing engine has been updated. It now includes a separate FileMaker Server rule.
- Improved: 'FFire_GetFolderItems' function on Mac OS X is now consistent with 'Finder' behaviors, in regards to the hidden files display.
- Fixed: 'FFire_Delete' function would fail, if only one parameter is specified. This has been addressed.
- Fixed: 'FFire_Move' function would fail, when moving a file to the root folder on Mac OS X. This has been addressed.
- Fixed: Incorrect default encoding of 'FFire_WriteTextFile' function could cause malfunctionality. This has been addressed.
- Fixed: Obtaining file size for Bundles could fail, in case if one of the files or frameworks inside is locked. This has been addressed.
- Fixed: Obtaining file creation / modification time stamp has been fixed.
- Fixed: 'FFire_GetIcon' quick reference function description has been corrected.

- Fixed: FFire_Unzip function on Mac OS X could produce items like "__MACOSX" and ".DS_Store". This has been addressed.
- Fixed: 'FFire_GetAttribute' function, using "name" parameter could cause malfunctionality. This has been addressed.

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